Digital Art is defined as any artistic practice or artwork that relies on the use of computers in its main creation. A Still or Still Imagery is considered to be a non-moving visual representation of something (person, place, object, concept, etc.). For the purposes of the Hornsby Art Prize, the category of Digital Art – Stills will accept non-moving artworks that have been created, in the main part, using computers, computer programs or mechanical printing processes. These artworks may be 2 or 3 dimensional. The maximum size of 2-dimensional works (including the framing) entered in the Prize is limited to one hundred and ten centimetres (110cm) including the frame in any one direction and 3-dimensional works are limited to eighty centimetres (80cm) in any one direction and 15kg. Digital photography, digital imaging, digital painting, digital illustrating and Tradigital art, subject to the Conditions of Entry, will be accepted into the Digital Art - Stills category of the Hornsby Art Prize.

All artworks submitted into the Digital Art – Stills Category will be printed in some form. Prints are considered to be original, even though they can exist as multiples. Every print within an edition will be considered as one original work. This means that if one print in an edition has previously been exhibited in an art prize or competition with NSW, the entire edition (including the AP or PP) will be considered to have been exhibited. Therefore the print, regardless of its number within the edition will be outside the Conditions of Entry for the Hornsby Art Prize.

The Hornsby Art Prize Project Team recognizes that this definition of Digital Art does not embrace the fullest understanding of Digital Art and the mediums' opportunities for working with time-based art, interactive art or digital presentation methodologies. The current definition recognizes the existing display limitations of the Hornsby Art Prize delivery venues.